

FIG. 1A

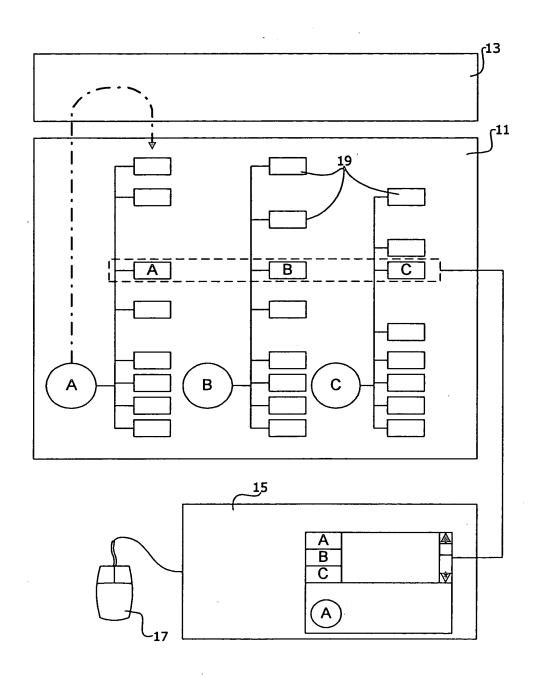


FIG. 1B

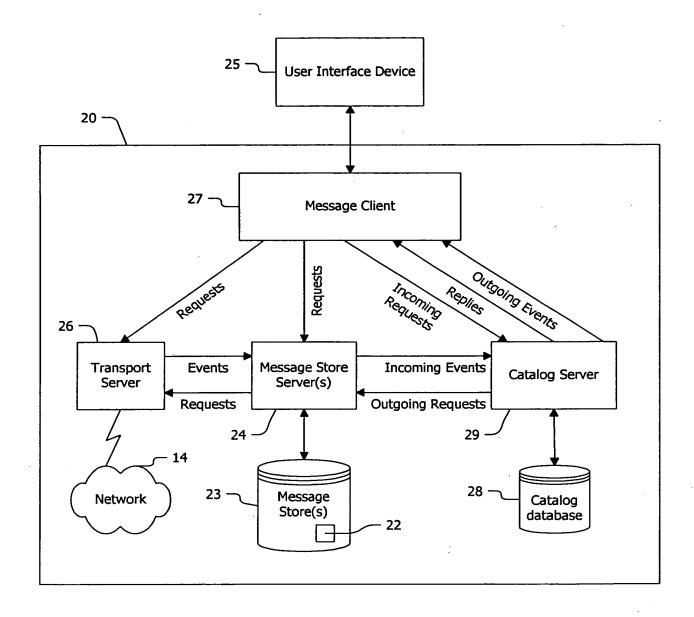


FIG. 2

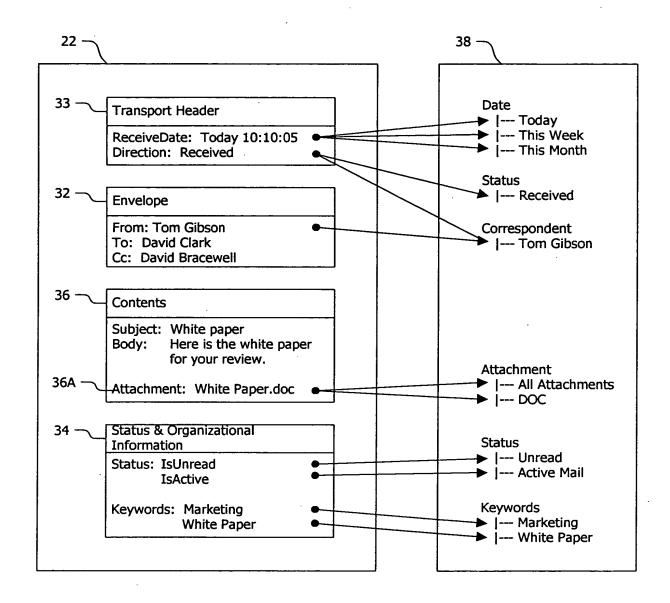
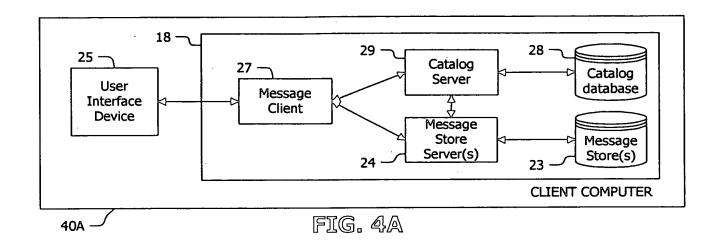
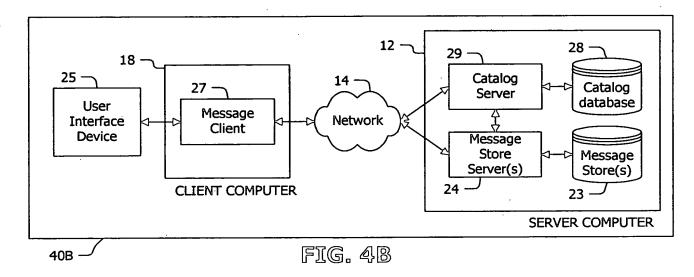
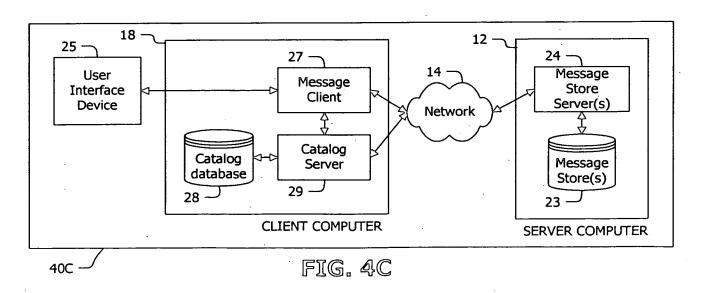


FIG. 3







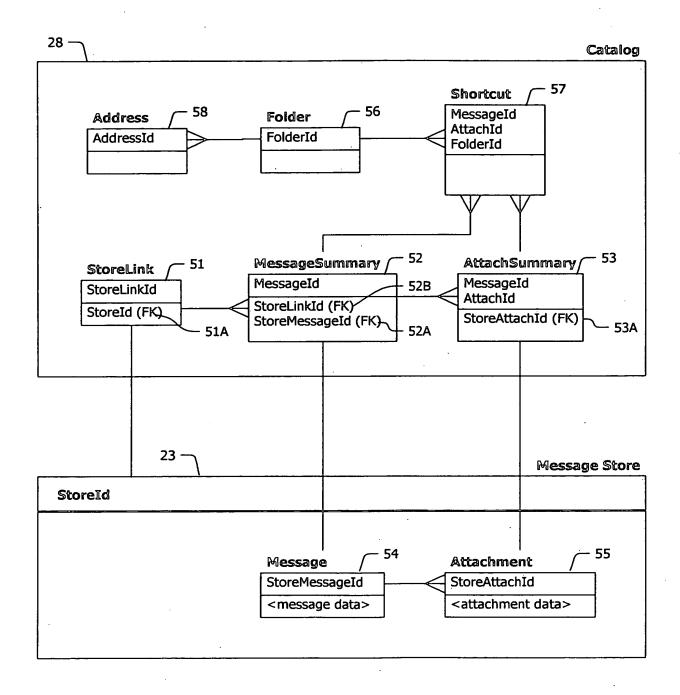


FIG. 5A

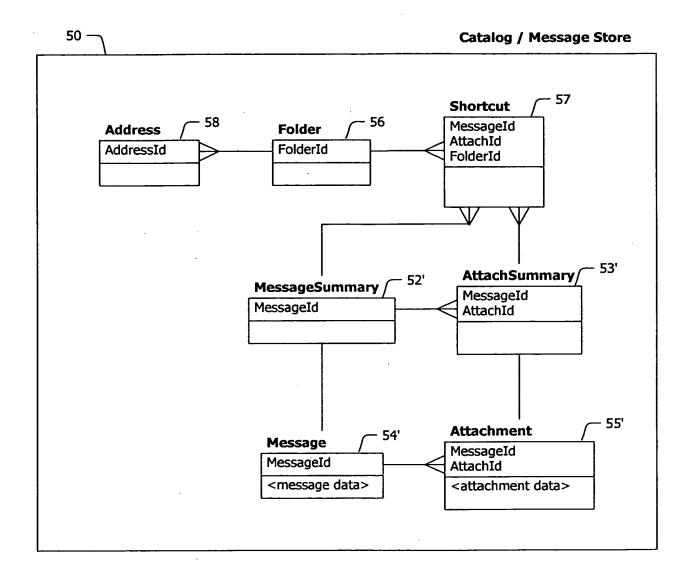


FIG. 5B

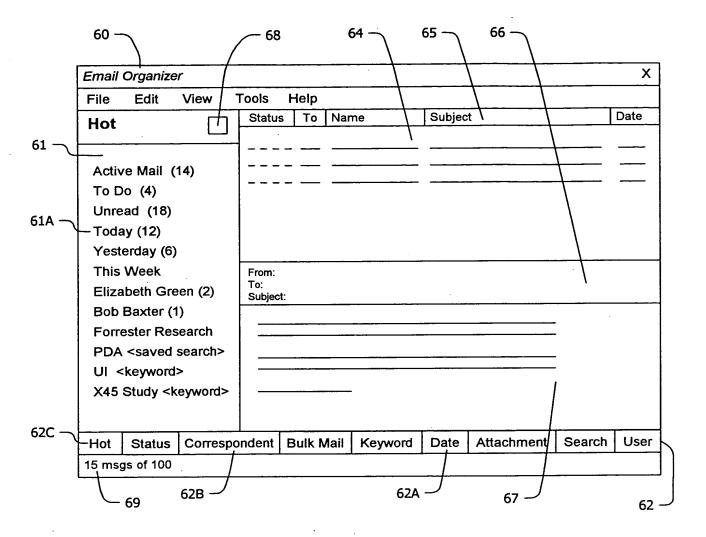


FIG. 6

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## **BASE LAYER - Base Services**

- Catalog database
- Unified view of multiple Message Stores

Automatic organization by user assigned Keyword Improved manual organization in user created folders

Catalog Server Requests and Events

Improved filtering mechanisms
Improved handling of search results

- Lightweight message shortcuts
- Timed Shortcuts
- User created Shortcuts
- User excluded Shortcuts
- Incremental read of Folder contents

FIG. 7

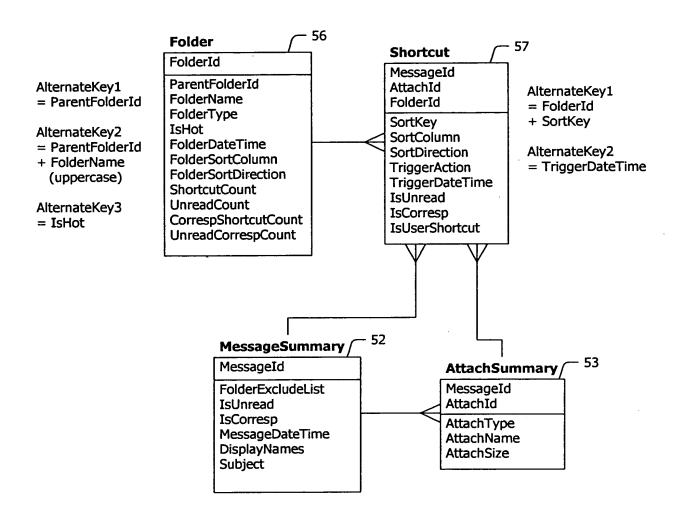


FIG. 8

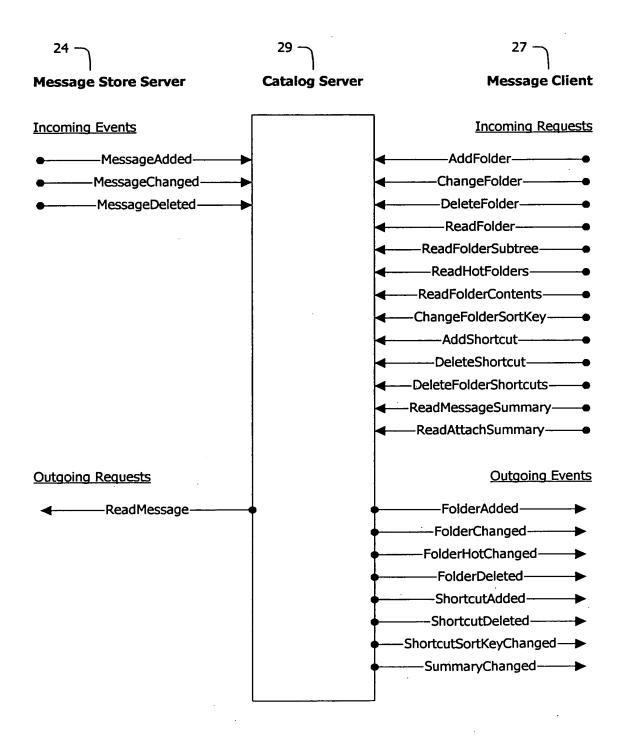
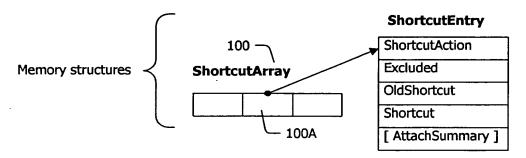
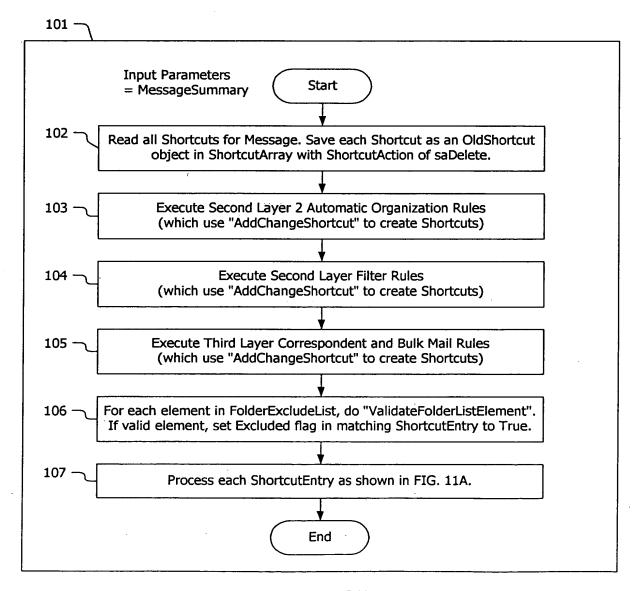


FIG. 9



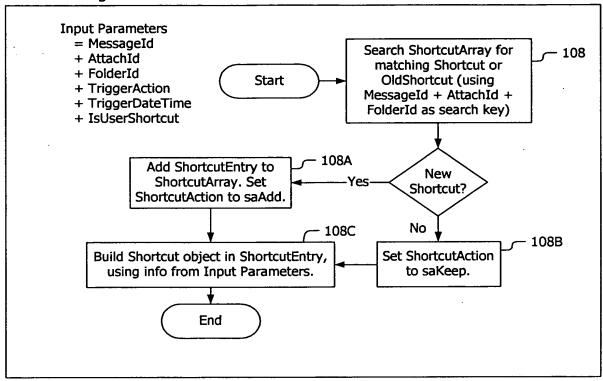
**FIG. 10A** 



**FIG. 10B** 

## **AddChangeShortcut**

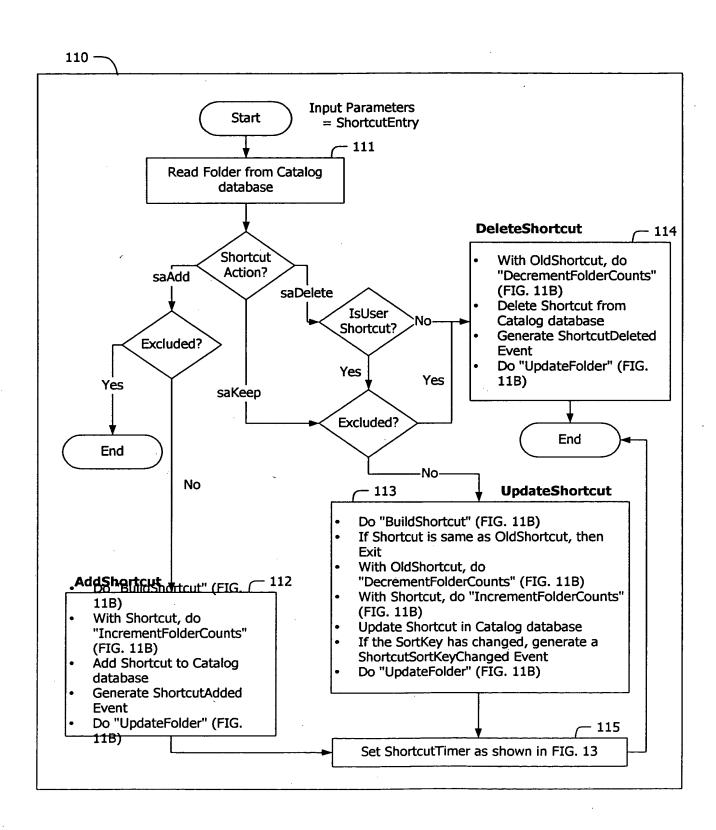
**ValidateFolderListElemen** 



**FIG. 10C** 

# Read Folder from Catalog database If FolderDateTime in element doesn't match value in Folder, delete element from FolderExcludeList End

**FIG. 10D** 



**FIG. 11A** 

#### BuildShortcut

Finish building the Shortcut object in ShortcutEntry:

- -- Build SortKey is shown in FIG. 12
- -- Set SortKey and SortColumn (from Folder)
- Set IsUnread and IsCorresp (from MessageSummary)

# **IncrementFolderCounts**

- Increment ShortcutCount
- If Shortcut.IsUnread, increment UnreadCount
- If Shortcut.IsCorresp, increment CorrespShortcutCount
- If Shortcut.IsCorresp AND IsUnread, increment UnreadCorrespCount

#### **DecrementFolderCounts**

- Decrement ShortcutCount
- If Shortcut.IsUnread, decrement UnreadCount
- If Shortcut.IsCorresp, decrement CorrespShortcutCount
- If Shortcut.IsCorresp AND IsUnread, decrement UnreadCorrespCount

#### **UpdateFolder**

- Update Folder in Catalog database
- Generate FolderChanged Event

**FIG. 11B** 

# SHORTCUT STRUCTURE

# **FLAGS ENCODING**

Byte Offset	Length	Field	Bi	t Length	Field
0	4	MessageId	0	1	SortDirection
4	2	AttachId	1	1	IsUnread
6	4	FolderId	2	1	IsUserShortcut
10	6	SortKey			
16	1	SortColumn			
17	1	TriggerAction			
18	4	TriggerDateTime			
22	1	Flags			
23	1	IsCorresp			

FIELD TYPE	SORT KEY FOR	RMAT	Notes	
UnicodeString	UCW1	UCW2	UCW3	Unicode Character Weights of first 3 characters of string.
AnsiString	C1   C2	C3   C4	C5   C6	Values of first 6 characters of string.
DateTime	YY MM	DD hh	mm ss	YY = Year - 1950
Enumeration OR Boolean (sdDescending)	Value	YY   MM	DD hh	YY = Year - 1950
Enumeration OR Boolean (sdAscending)	Value	255   255   - YY   - MM	255 255 - DD - hh	YY = Year - 1950
Integer32 OR Integer16	Bit 31-24   23-16	s 15-8   7-0	Not Used	Bits are numbered with 0 being the least significant and 31 the most significant.

FIG. 12

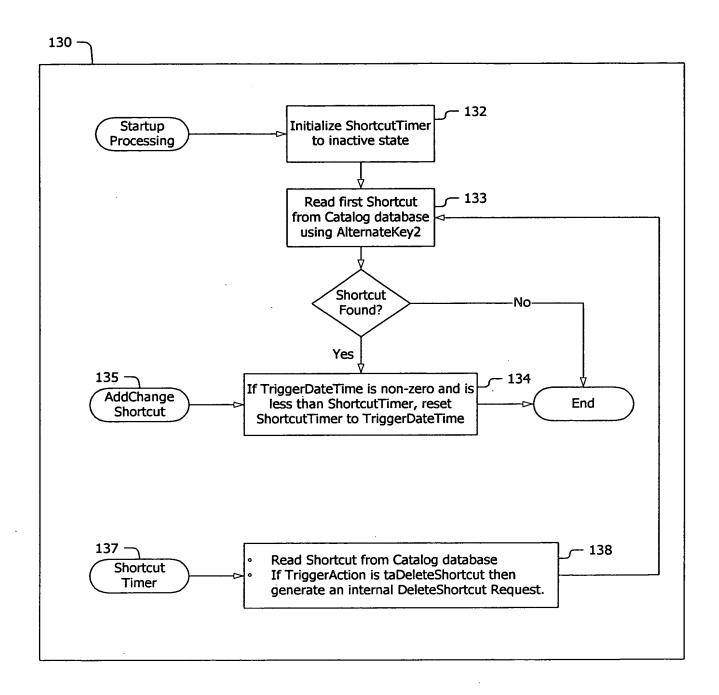


FIG. 13

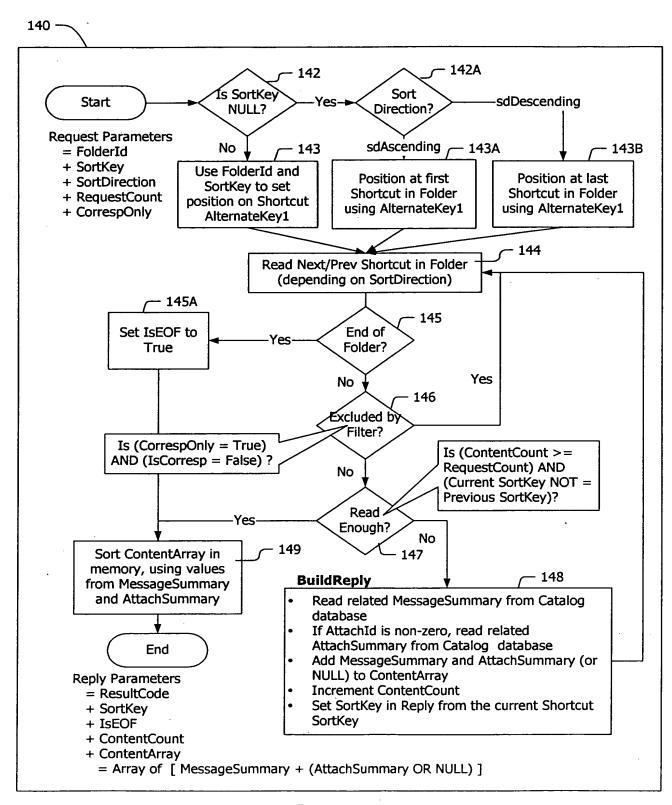
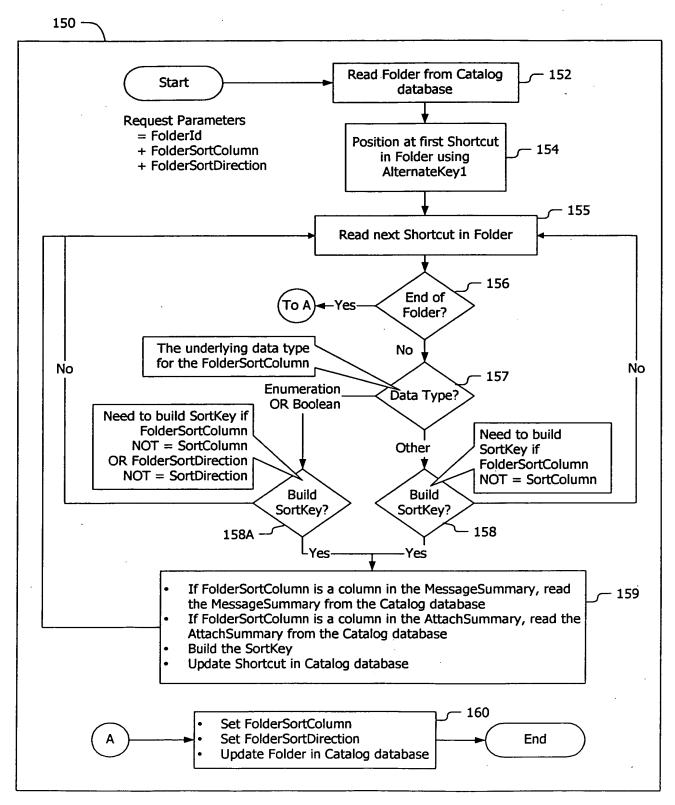
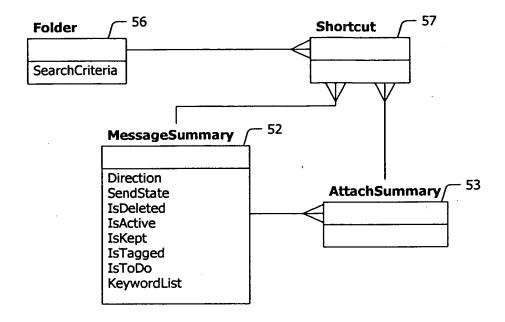


FIG. 14

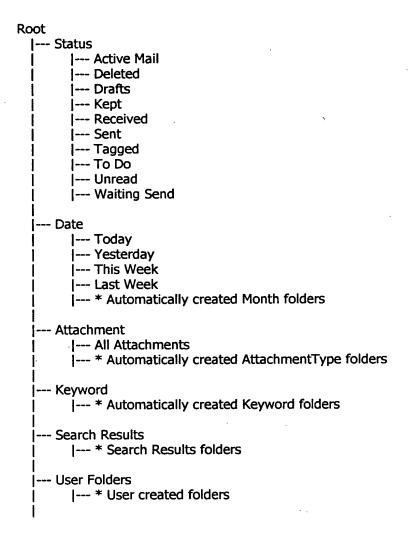


**FIG. 15** 

# Contains all tables and fields of Base Layer, plus the following:

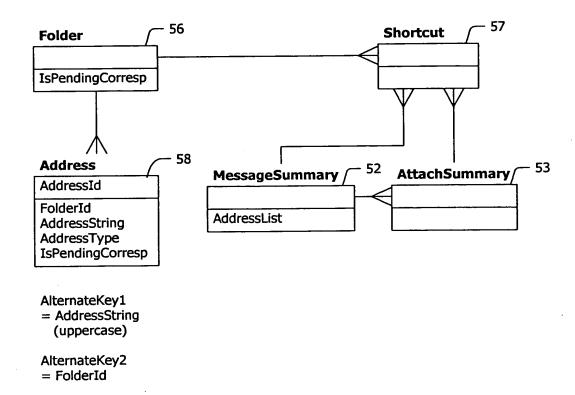


**FIG. 16** 



**FIG. 17** 

# Contains all tables and fields of Base Layer and Second Layer, plus the following:



**FIG. 18** 

# Contains all Folders in Base Layer and Second Layer, plus the following:

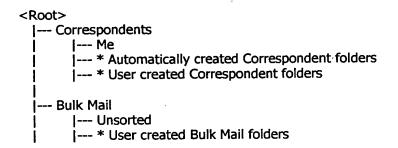


FIG. 19

# Includes all Requests and Events in Base Layer and Second Layer, plus the following:

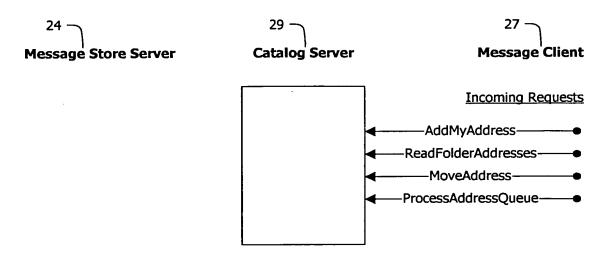
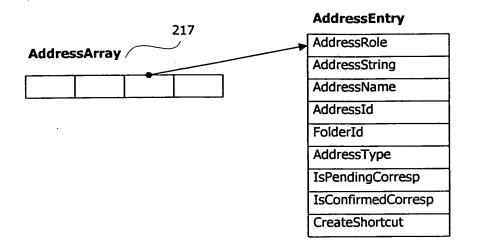
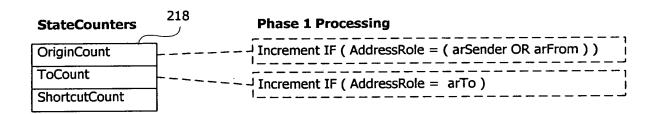


FIG. 20



**FIG. 21A** 



**FIG. 21B** 

## **Phase 1 Processing**

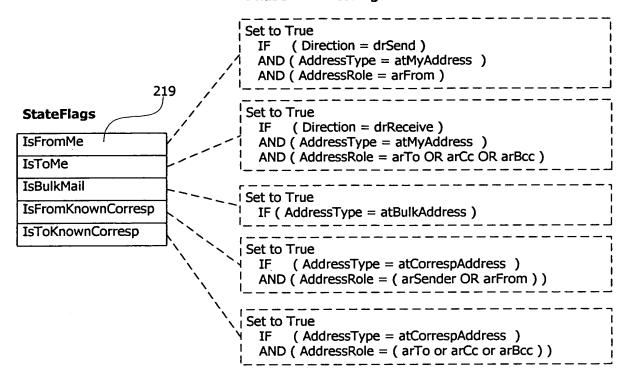


FIG. 21C

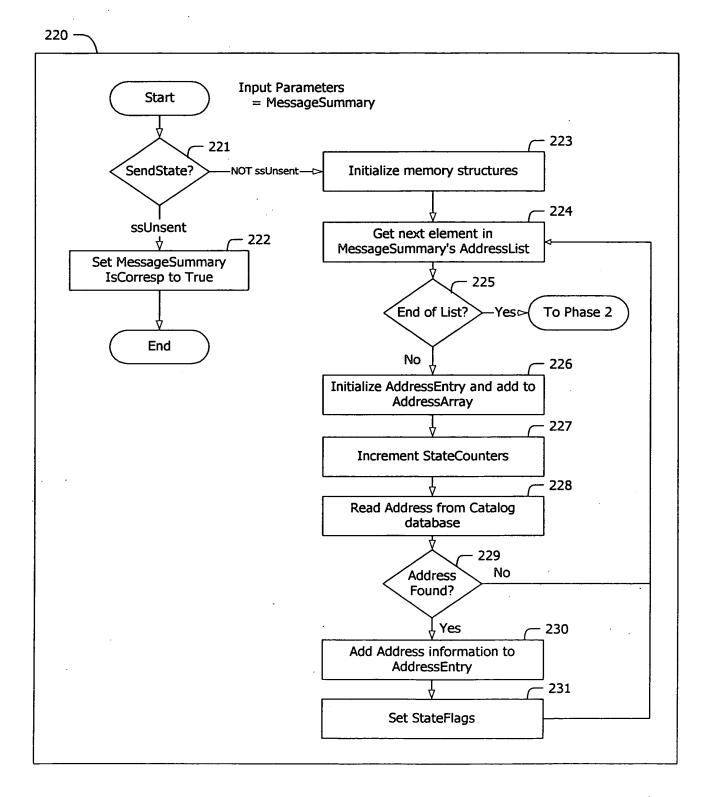
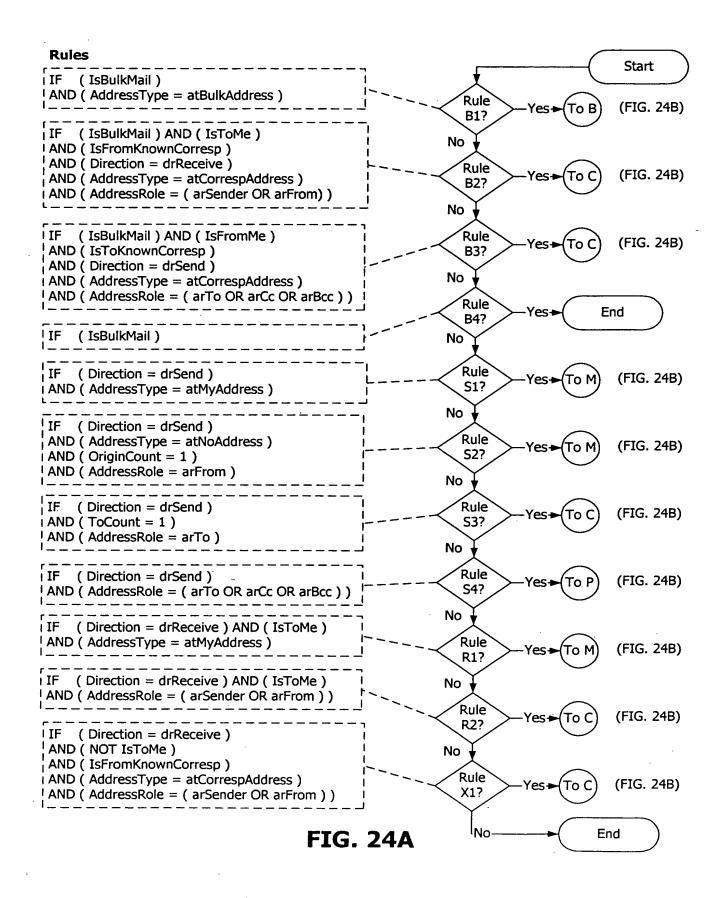
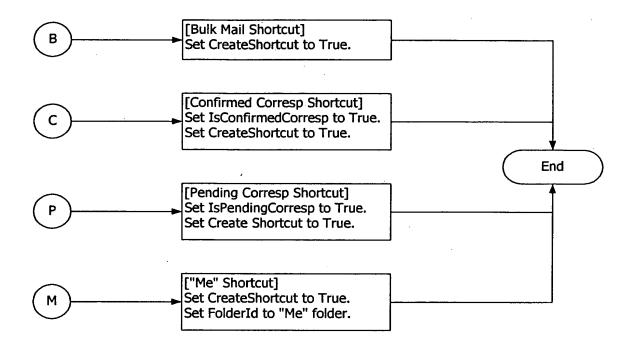


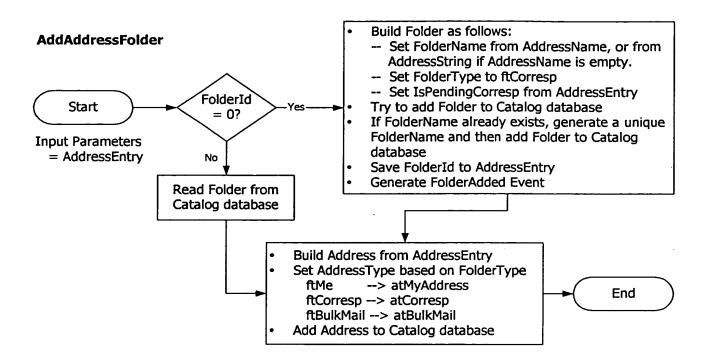
FIG. 22

FIG. 23



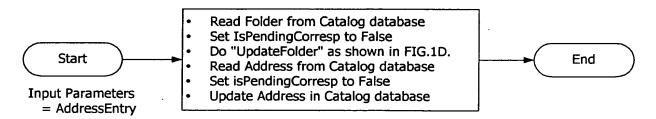


**FIG. 24B** 

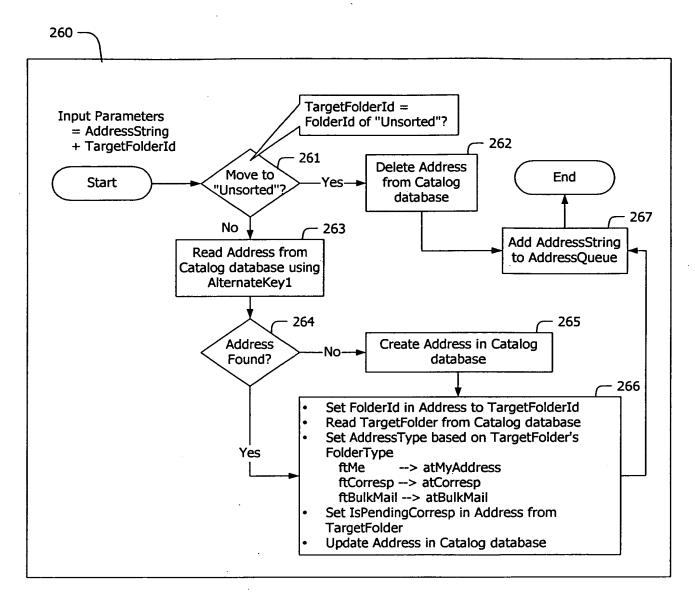


**FIG. 25A** 

## **UpgradePendingCorresp**



**FIG. 25B** 



**FIG. 26** 

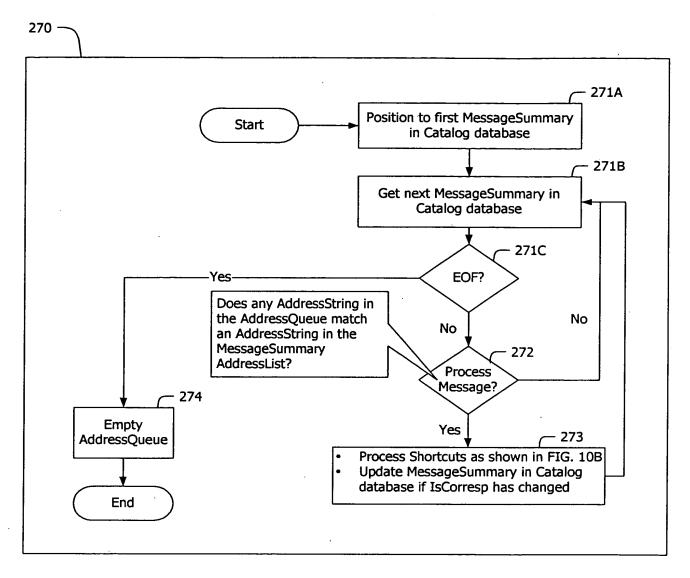


FIG. 27